

Chapter 25 Macro User's Manual

This document is the user's manual of macro module, which describes syntax, usage, and programming methods of macro commands.

The document includes the following chapters:

- Macro Description

- Macro Usage Description

- Value operation and data transform function

- Use macro command to control external device

- Macro Commands and PLC Communication (Local Bit, Local Word)

- Macro Operation Instruction

- Notes about Using Macro

- Compiling Error Message

- Source Code Examples

- Macro Description

1. Constants and Variables

- a. Constants

- (1) Decimal constant
 - (2) Hexadecimal constant
 - (3) ASCII code (character constant)
 - (4) Boolean: True (not zero), False (zero)

- b. Variables

- (1) Naming rules

A variable must start with an alphabet and no longer than 32 characters.

- (2) Variable types

char.	Character (8 bit) variable
bool	Boolean(1 bit) variable
short	Short integer(16 bit) variable
int	Double word (32 bit)variable
float	Floating point (32 bit) variable

- c. Operator

- (1) Assignment operator

Assignment operator : =

- (2) Arithmetic operators

Addition : +

Subtraction : -

Multiplication : *

Division : /

Modulo Division : %

- (3) Comparison operators

Less than : <

Less than or equal : <=

Greater than : >

Greater than or equal : >=

Equal : ==

Not equal : <>

- (4) Logic operators:

Conditional AND : and

Conditional OR : or
 Exclusive OR : xor
 Boolean NOT : not

(5) Bitwise and shift operators:

(a) Shift operators

Left shift : <<
 Right shift : >>

(b) Bitwise operators

Bitwise AND : &
 Bitwise OR : |
 Bitwise XOR : ^
 Bitwise complement : ~

Caution, if you would like to operate the value for Logic operators, please use Bitwise command.

2. Priority of operators

The process order of many operators within an expression is called the priority of operators.

a. Priority of the same kind of operator (From left to right, from up to low)

Arithmetic operator: ^ → (* , /) → (mod) → (+ , -)
 Shift operator: From left to right within the expression
 Comparison operator: From left to right within the expression
 Logic operator: Not → And → Or → Xor,

b. Arithmetic operator is prior to Bitwise operator

Bitwise operator is prior to Comparison operator
 Logic operator is prior to Assignment operator

3. Array

Only support fixed length, 1-D array which is:

1-D array: Array_Name [Array_Size]

The array size can be integer which from 0 to 4294967295

Minimum of array index = 0

Maximum of array index = Array size – 1

Example : Array[MAX] MAX = 100

Minimum of array index = 0

Maximum of array index = 99 (100 – 1)

4. Expression

a. Operation object

- (1) Constants
- (2) Variables
- (3) Array
- (4) Function

b. Components of expression

An expression is combined operation objects with operators by following specific rules.

5. Statement

a. Definition statement

- (1) type name: Define the type of name
 Example: int a , Define variable a as an integer
- (2) type name[constant]: Define the type of array name
 Example: int a[10] , Define variable a as a 1-D array of size 10

Assignment statement

The form is : Variable = Expression

Example: a = 2

b. Logic statement and branches

- (1) One-line format
if Condition **then**
 [Statements]
end if

Example:

```
if a == 2 then  
                                         b = 1  
else  
                                         b = 2  
end if
```

(2) Block format

```
if Condition then  
    [Statements]  
[else [if Condition – n then  
    [Else_If_Statements] ....  
[else  
    [Else_Statements]]  
]]  
end if
```

Example:

```
if a == 2 then  
    b = 1  
else if a == 3  
    b = 2  
else  
    b = 3  
end if
```

Syntax description

Condition	Necessary. This is a control statement. It will be FALSE when the value of condition is 0; and will be TRUE when the value of condition is 1.
Statements	It is optional in block format statement but necessary in one-line format without ELSE. The statement will be executed when the condition is TRUE.
Condition – n	Optional. See Condition.
Else_If_Statements	Optional in one-line or multi-line format statement. The else if statement will be executed when the relative Condition – n is TRUE.
Else_Statements	Optional. The else statement will be executed when Condition and Condition—n are both FALSE.

c. Looping control

(1) for-next Statement

Use this for fixed execution counts. To means increase by step while down means decrease by step.

```
for Counter = Start to end [step Step]
    [Statements]
next [Counter]
```

```
for Counter = Start down end [step Step]
    [Statements]
next [Counter]
```

Example:

```
for a = 0 to 10 step 2
    b = a
next a
```

Syntax description

Counter	Necessary. The counter of looping control. It can be integer or character.
Start	Necessary. The initial value of Counter.
End	Necessary. The end value of Counter.
Step	Optional. The increment/decrement step of Counter. It can be integer and can be omitted when value is 1.
Statements	Optional. Statement block between For and Next which will be executed fixed counts.

(2) while – wend statement

Loop controlled by Condition. When Condition is TRUE, the statements will be executed repetitively until the condition turns to FALSE.

```
while Condition
    [statements]
wend
```

Example:

```
while a == 2  
    b = b + 1  
    GetData(a, "Local HMI", LB, 5, 1)  
wend
```

Syntax description

Condition	Necessary. Logic expression which control the execution of statements.
Statements	Optional. Statement block. The statement will be executed when the condition is TRUE.

(3) break

Used in looping control or select statement. It skips immediately to the end of the statement.

(4) continue

Used in looping control statement. It quits the current iteration of a loop and starts the next one.

(5) return

To stop executing the current method.

Reserved keywords:

The following keywords are reserved for Macro which can not be used in function name, array name, or variable name.

+ , - , * , / , ^ , mod , >= , > , < , <= , <> , == , And , Or , Xor , Not , << , >> , = , & , | , ^ , ~ , If , Then , Else , EndIf , Select , Case , For , To , Down Step , Next , while , wend break , continue , return .

- Macro usage description

1. Local variables and global variables

- a. Local variables: Its value remains valid only within a specific statement.
- b. Global variables: Its value always remains valid after declaration.

When local variable and global variable have the same declaration name, only the local variable will be valid.

2. Variable and constant initialization

- a. Variable initialization

- (1) Initialize a value of variable in the declaration statement directly.

Example: `int h = 9`

- (2) Use assignment operator to initialize a value after declaration.

Example: `temp = 9`

- (3) Array initialization

Format: `int g[10] = { 1,2,3, , 10 }`

The initial values are written within the `{ }` and divided by comma `(,)`. These values are assigned orderly from left to right starting from array index=0.

- b. Constants.

Macro supports:

- (1) Decimal integer constant
- (2) Hexadecimal integer constant: start with `0x`
- (3) Character constant,
- (4) Boolean constant: `True / False`,

3. Boolean variables and Boolean expressions

- a. Boolean variables:

True or False. Not zero value means `TRUE` while zero value means `FALSE`.

- b. Boolean expressions:

The value of Boolean expression is not zero mean `TRUE`.

The value of Boolean expression is zero mean `FALSE`.

4. Declaration statement

a. Declaration outside a function is a global variable declaration.

b. Declaration inside a function is local variable declaration. This declaration must at the very beginning of a statement within a function. Other statements before declaration statements will cause compiler error.

For example :

```
macro_command main( )
char i

i = 9//Assign statement within declaration area causes compiler error
int g[10]

for g[2] = 0 to 2
g[3] = 4
next g[2]
end macro_command
```

5. Function call and passing parameters

a. Function define

The format of function statement is:

```
sub Type FunName(Type1 var1, Type2 var2, ..., TypeN varN)
.....
return ret
end sub
```

Type is the return datae type , FunName is function name , Type1~TypeN is the parameter variable type , var1~ varN is parameter, ret is the return data

For example :

```
sub int func(int i)
    int h

    h = i + 10
    ....
return h
```

end sub

b. Function call

A function must be defined before its execution. Otherwise, a compiler error 'Function not defined' will occur.

For example :

```
macro_command main()
  int i
  i = Func(i) // call an undefined function causes compiler error
end macro_command
```

c. Passing parameters

- (1) Passing by value through local variable.
- (2) Through the same global variables

6. Main Function

Macro must have one and only one main function which is the execution start point of Macro. The format is:

```
macro_command Function_name()
```

```
end macro_command
```

- **Value operation and data transform function**

- (1) **Value operation**

- **SQRT**

- Radical operation**

Syntax `SQRT(source, result)`

SQRT according to the radical operation of source which is storage in result, source can be constants or variables, result must be variables.

For example:

```
macro_command main()
```

```
float source, result
```

```
SQRT(15, result)
```

```
GetData(source, "Local HMI", LW, 0, 1)// source == 9.0
```

```
SQRT(source, result)// result == 3.0
```

```
SetData(result, "Local HMI", LW, 0, 1)
```

```
end macro_command
```

- **SIN**

- Sine operation**

Syntax `SIN(source, result)`

SIN according to the sine operation of source which is storage in result, source is angle value and can be constants or variables, result must be variables.

For example:

```
macro_command main()
```

```
float source, result
```

```
SIN(90, result)// result == 1
```

```
GetData(source, "Local HMI", LW, 0, 1)
```

```

SIN(source, result)
// source == 30 => result == 0.5

SetData(result, "Local HMI", LW, 0, 1)

end macro_command

```

- **COS**

- Cosine operation**

Syntax COS(source, result)

COS according to the cosine operation of source which is storage in result, source is angle value and can be constants or variables, result must be variables.

For example:

```

macro_command main()

float source, result

COS(90, result)// result == 0

GetData(source, "Local HMI", LW, 0, 1)

COS(source, result)
// source == 60 => result == 0.5

SetData(result, "Local HMI", LW, 0, 1)

end macro_command

```

- **TAN**

- Tangent operation**

Syntax TAN(source, result)

TAN according to the tangent operation of source which is storage in result, source is angle value and can be constants or variables, result must be variables.

For example:

```

macro_command main()

```

```

float source, result

TAN(45, result)// result == 1

GetData(source, "Local HMI", LW, 0, 1)

TAN(source, result)
// source == 60 => result == 1.732

SetData(result, "Local HMI", LW, 0, 1)

end macro_command

```

- **COT**

Cotangent operation

Syntax COT(source, result)

COT according to the cotangent operation of source which is storage in result, source is angle value and can be constants or variables, result must be variables.

For example:

```

macro_command main()

float source, result

COT(45, result)// result == 1

GetData(source, "Local HMI", LW, 0, 1)

COT(source, result)
// source == 60 => result == 0.5774

SetData(result, "Local HMI", LW, 0, 1)

end macro_command

```

- **SEC**

Secant operation

Syntax SEC(source, result)

SEC according to the secant operation of source which is storage in result, source is angle value and can be constants or variables, result must be variables.

For example:

```
macro_command main()

float source, result

SEC(45, result)// result == 1.414

GetData(source, "Local HMI", LW, 0, 1)

SEC(source, result)
// source == 60 => result == 2

SetData(result, "Local HMI", LW, 0, 1)

end macro_command
```

■ CSC

Cosecant operation

Syntax SEC(source, result)

CSC according to the cosecant operation of source which is storage in result, source is angle value and can be constants or variables, result must be variables.

For example:

```
macro_command main()

float source, result

CSC(45, result)// result == 1.414

GetData(source, "Local HMI", LW, 0, 1)

CSC(source, result)
// source == 30 => result == 2
```

```
SetData(result, "Local HMI", LW, 0, 1)
```

```
end macro_command
```

■ ASIN

The inverse function of sine operation

Syntax ASIN(source, result)

ASIN according to the inverse function of sine operation of source which is storage in result, source can be constants or variables, result is angle value and must be variables.

For example:

```
macro_command main()
```

```
float source, result
```

```
ASIN(0.8660, result)// result == 60
```

```
GetData(source, "Local HMI", LW, 0, 1)
```

```
ASIN(source, result)
```

```
// source == 0.5 => result == 30
```

```
SetData(result, "Local HMI", LW, 0, 1)
```

```
end macro_command
```

■ ACOS

The inverse function of cosine operation

Syntax ACOS(source, result)

ACOS according to the inverse function of cosine operation of source which is storage in result, source can be constants or variables, result is angle value and must be variables.

For example:

```
macro_command main()
```

```
float source, result
```

```
ACOS(0.8660, result)// result == 30
```

```
GetData(source, "Local HMI", LW, 0, 1)
```

```
ACOS(source, result)
```

```
// source == 0.5 => result == 60
```

```
SetData(result, "Local HMI", LW, 0, 1)
```

```
end macro_command
```

■ ATAN

The inverse function of tangent operation

Syntax ATAN(source, result)

ATAN according to the inverse function of tangent operation of source which is storage in result, source can be constants or variables, result is angle value and must be variables.

For example:

```
macro_command main()
```

```
float source, result
```

```
ATAN(1, result)// result == 45
```

```
GetData(source, "Local HMI", LW, 0, 1)
```

```
ATAN(source, result)
```

```
// source == 1.732 => result == 60
```

```
SetData(result, "Local HMI", LW, 0, 1)
```

```
end macro_command
```

■ RAND

A random value

Syntax RAND(result)

When use RAND(), RAND will to appear a random value, then storage the value in result and it must be variables.

For example:

```
macro_command main()

short random

RAND(random)

SetData(random, "Local HMI", LW, 120, 1)

end macro_command
```

(2) Value transformation

■ BIN2BCD

Transform decimal system value into BCD value

Syntax BIN2BCD(source, result)

BIN2BCD according to the decimal system to transform into BCD of source which is storage in result, source can be constants or variables, result must be variables.

For example:

```
macro_command main()

short source, result

BIN2BCD(1234, result)// result == 0x1234

GetData(source, "Local HMI", LW, 4, 1)

BIN2BCD(source, result)
// source == 5678 => result == 0x5678

SetData(result, "Local HMI", LW, 6, 1)

end macro_command
```

■ BCD2BIN

Transform BCD value into decimal system value

Syntax BCD2BIN(source, result)

BCD2BIN according to the BCD to transform into decimal system of source which is storage in result, source can be constants or variables, result must be variables.

For example:

```
macro_command main()

short source, result

BCD2BIN(0x1234, result)// result == 1234

GetData(source, "Local HMI", LW, 4, 1)

BCD2BIN(source, result)
// source == 0x5678 => result == 5678

SetData(result, "Local HMI", LW, 6, 1)

end macro_command
```

■ DEC2ASCII

Transform decimal system value into ASCII

Syntax DEC2ASCII(source, result[start], no)

DEC2ASCII according to the decimal system to transform into ASCII of source which is sequence storage in result[], no is to be transformed character. The first character storage in result[start], the second character storage in result[start + 1], the last character storage in result[start + (no - 1)].

Source of no can be constants or variables, result must be matrix type variables.

For example:

```
macro_command main()

short source
```

```

char result[4]

GetData(source, "Local HMI", LW, 30, 1)

DEC2ASCII(source, result[0], 4)// no. of ASCII == 4
// source == 5678 =>
// result[0] == '5', result[1] == '6', result[2] == '7', result[3] == '8'

SetData(result[0], "Local HMI", LW, 40, 4)// write 4 bytes == 2 words

end macro_command

```

For variables type of result is char (size is byte), when to execute above the example, LW storage contents as follow :

```

[LW40] == 0x3635
[LW41] == 0x3837

```

When to change variables type of result into short (size is word)

```

macro_command main()

short source
short result[4]

GetData(source, "Local HMI", LW, 30, 1)

DEC2ASCII(source, result[0], 4)// no. of ASCII == 4
// source == 5678 =>
// result[0] == '5', result[1] == '6', result[2] == '7', result[3] == '8'

SetData(result[0], "Local HMI", LW, 40, 4) // write 4 words

end macro_command

```

When to execute above the example, LW storage contents as follow :

```
[LW40] == 0x0035    (=='5')
[LW41] == 0x0036    (=='6')
[LW42] == 0x0037    (=='7')
[LW43] == 0x0038    (=='8')
```

When to change variables type of result into int (size is double words)

```
macro_command main()
```

```
short source
```

```
int result[4]
```

```
GetData(source, "Local HMI", LW, 30, 1)
```

```
DEC2ASCII(source, result[0], 4)// no. of ASCII == 4
```

```
// source == 5678 =>
```

```
// result[0] == '5', result[1] == '6', result[2] == '7', result[3] == '8'
```

```
SetData(result[0], "Local HMI", LW, 40, 4) // write 4 double words
```

```
end macro_command
```

When to execute above the example, LW storage contents as follow :

```
[LW40] == 0x0035    (=='5')
[LW41] == 0x0000
[LW42] == 0x0036    (=='6')
[LW43] == 0x0000
[LW44] == 0x0037    (=='7')
[LW45] == 0x0000
[LW46] == 0x0038    (=='8')
[LW47] == 0x0000
```

■ HEX2ASCII

Transform hexadecimal system value into ASCII

Syntax HEX2ASCII(source, result[start], no)

HEX2ASCII according to the hexadecimal system to transform into ASCII of source which is sequence storage in result[], no is to be transformed character. The first character storage in result[start], the second character storage in result[start + 1], the last character storage in result[start + (no - 1)].

Source of no can be constants or variables, result must be matrix type variables.

For example:

```
macro_command main()

short source
char result[4]

GetData(source, "Local HMI", LW, 30, 1)

HEX2ASCII(source, result[0], 4)// no. of ASCII == 4
// source == 0x5678
// result[0] == '5', result[1] == '6', result[2] == '7', result[3] == '8'

SetData(result[0], "Local HMI", LW, 40, 4)// write 4 bytes == 2 words

end macro_command
```

For variables type of result is char (size is byte), when to execute above the example, LW storage contents as follow :

[LW40] == 0x3635

[LW41] == 0x3837

■ ASCII2DEC

Transform ASCII into decimal system value

Syntax ASCII2DEC(source[start], result, no)

ASCII2DEC according to source[] value that ASCII to transform into decimal system of source which is storage in result, the first character storage in source[start], the second character storage in source[start +

1], the last character storage in source[start + (no - 1)], no is to be transformed character.

Source must be matrix type variables, result must be variables and no can be constants or variables.

For example:

```
macro_command main()

char source[4]
short result

GetData(source[0], "Local HMI", LW, 80, 4)

ASCII2DEC(source[0], result, 4)
// source[0] = '5', source[1] = '6', source[2] = '7', source[3] = '8' =>
// result == 5678

SetData(result, "Local HMI", LW, 90, 1)

end macro_command
```

When to execute as follow example, result are equal to 5678

```
macro_command main()

char source[4]
short result

source[0] = '5'
source[1] = '6'
source[2] = '7'
source[3] = '8'

ASCII2DEC(source[0], result, 4) // result == 5678

SetData(result, "Local HMI", LW, 90, 1)

end macro_command
```

■ ASCII2HEX

Transform ASCII into hexadecimal system value

Syntax ASCII2HEX(source[start], result, no)

ASCII2HEX according to source[] value that ASCII to transform into hexadecimal system of source which is storage in result, the first character storage in source[start], the second character storage in source[start + 1], the last character storage in source[start + (no - 1)], no is to be transformed character.

Source must be matrix type variables, result must be variables and no can be constants or variables.

For example:

```
macro_command main()
```

```
char source[4]
```

```
short result
```

```
GetData(source[0], "Local HMI", LW, 80, 4)
```

```
ASCII2HEX(source[0], result, 4)
```

```
// source[0] = '5', source[1] = '6', source[2] = '7', source[3] = '8' =>
```

```
// result == 0x5678
```

```
SetData(result, "Local HMI", LW, 90, 1)
```

```
end macro_command
```

(3) Value manipulation

■ FILL

Input specific value into variables

Syntax FILL(source[start], sign, no)

FILL according to variables of source[start] to source[start + (no - 1)]sequence setting to sign. Source must be variables, sign can be constants or variables, no is to be set sum of variables and can be constants or variables.

For example:

```
macro_command main()
```

```

char result[4]
char sign

GetData(sign, "Local HMI", LW, 110, 1)

FILL(result[0], 0x31, 2)
// result[0] == 0x31, result[1] == 0x31

FILL(result[0], sign, 4)
// result[0] == result[1] == result[2] == result[3] == sign

SetData(result[0], "Local HMI", LW, 115, 4)// write 4 bytes == 2
words

end macro_command

```

Above the example, variables type of result is char (size is byte), if sign is 0x35, then to execute MACRO, LW storage contents as follow :

```

[LW115] == 0x3535
[LW116] == 0x3535

```

When to change variables type of result into short (size is word) :

```

macro_command main()

short result[4]
char sign

GetData(sign, "Local HMI", LW, 110, 1)

FILL(result[0], sign, 4)
// result[0] == result[1] == result[2] == result[3] == sign

SetData(result[0], "Local HMI", LW, 115, 4)// write 4 words

```

```
end macro_command
```

Then to execute MACRO(if sign is 0x35) , LW storage contents as follow :

```
[LW115] == 0x0035  
[LW116] == 0x0035  
[LW117] == 0x0035  
[LW118] == 0x0035
```

■ SWAPB

To exchange the data of high byte with low byte

Syntax SWAPB(source, result)

SWAPB according to that exchange high byte with low byte of source which is storage in result. Source can be constants or variables, result must be variables.

For example:

```
macro_command main()  
  
short source, result  
  
SWAPB(0x5678, result)// result == 0x7856  
  
GetData(source, "Local HMI", LW, 125, 1)  
  
SWAPB(source, result)  
// source == 0x1234 => result == 0x3412  
  
SetData(source, "Local HMI", LW, 125, 1)  
  
end macro_command
```

■ SWAPW

To exchange the data of high word with low word

Syntax SWAPW(source, result)

SWAPW according to that exchange high word with low word of source which is storage in result. Source can be constants or variables, result must be variables.

For example:

```
macro_command main()

int source, result

GetData(source, "Local HMI", LW, 130, 1)

SWAPW(source, result)
// source == 0x12345678 => result == 0x56781234

SetData(result, "Local HMI", LW, 130, 1)

end macro_command
```

■ LOBYTE

Read value's low byte

Syntax LOBYTE(source, result)

LOBYTE according to that read value's low byte of source which is storage in result. Source can be constants or variables, result must be variables.

For example:

```
macro_command main()

short source, result

LOBYTE(0x1234, result)// result == 0x34

GetData(source, "Local HMI", LW, 140, 1)

LOBYTE(source, result)
// source == 0x1234 => result == 0x34

SetData(result, "Local HMI", LW, 140, 1)
```

`end macro_command`

■ HIBYTE

Read value's high byte

Syntax `HIBYTE(source, result)`

`HIBYTE` according to that read value's high byte of source which is storage in result. Source can be constants or variables, result must be variables.

For example:

```
macro_command main()
```

```
short source, result
```

```
HIBYTE(0x1234, result) // result == 0x12
```

```
GetData(source, "Local HMI", LW, 140, 1)
```

```
HIBYTE(source, result)
```

```
// source == 0x1234 => result == 0x12
```

```
SetData(result, "Local HMI", LW, 140, 1)
```

```
end macro_command
```

■ LOWORD

Read value's low word

Syntax `LOWORD(source, result)`

`LOWORD` according to that read value's low word of source which is storage in result. Source can be constants or variables, result must be variables.

For example:

```
macro_command main()
```

```
int source, result
```

```
LOWORD(0x12345678, result)// result == 0x5678
```

```
GetData(source, "Local HMI", LW, 140, 1)
```

```
LOWORD (source, result)
```

```
// source == 0x12345678 => result == 0x5678
```

```
SetData(result, "Local HMI", LW, 140, 1)
```

```
end macro_command
```

■ HIWORD

Read value's high word

Syntax HIWORD(source, result)

HIWORD according to that read value's high word of source which is storage in result. Source can be constants or variables, result must be variables.

For example:

```
macro_command main()
```

```
int source, result
```

```
HIWORD(0x12345678, result)// result == 0x1234
```

```
GetData(source, "Local HMI", LW, 140, 1)
```

```
HIWORD (source, result)
```

```
// source == 0x12345678 => result == 0x1234
```

```
SetData(result, "Local HMI", LW, 140, 1)
```

```
end macro_command
```

(4) Bit manipulation

■ GETBIT

Read value that appointed bit position state

Syntax GETBIT(source, result, bit_pos)

GETBIT according to that bit_pos to appoint bit position state of source which is storage in result, result's value is 0 or 1. Source of bit_pos can be constants or variables, result must be variables.

For example:

```
macro_command main()

int source, result
short bit_pos

GetData(source, "Local HMI", LW, 180, 1)
GetData(bit_pos, "Local HMI", LW, 182, 1)

GETBIT(source, result, bit_pos)
// source == 4, bit_pos == 0 => result = 0
// source == 4, bit_pos == 1 => result = 0
// source == 4, bit_pos == 2 => result = 1

SetData(result, "Local HMI", LW, 183, 1)

end macro_command
```

■ SETBITON

Set bit position state to 1

Syntax SETBITON(source, result, bit_pos)

SETBITON according to content of source can change the bit_pos state to 1, then storage in result. Source of bit_pos can be constants or variables, result must be variables.

For example:

```
macro_command main()

int source, result
short bit_pos
```

```

GetData(source, "Local HMI", LW, 180, 1)
GetData(bit_pos, "Local HMI", LW, 182, 1)

SETBITON(source, result, bit_pos)
// source == 4, bit_pos = 1 => result == 6

SetData(result, "Local HMI", LW, 180, 1)

end macro_command

```

■ SETBITOFF

Set bit position state to 0

Syntax SETBITOFF(source, result, bit_pos)

SETBITOFF according to content of source can change the bit_pos state to 0, then storage in result. Source of bit_pos can be constants or variables, result must be variables.

For example:

```

macro_command main()

int source, result
short bit_pos

GetData(source, "Local HMI", LW, 180, 1)
GetData(bit_pos, "Local HMI", LW, 182, 1)

SETBITOFF(source, result, bit_pos)
// source == 6, bit_pos = 1 => result == 4

SetData(result, "Local HMI", LW, 180, 1)

end macro_command

```

■ INVBIT

Set bit position state to inverse

Syntax `INVBIT(source, result, bit_pos)`

`INVBIT` according to content of source can change the `bit_pos` state to inverse, then storage in result. Source of `bit_pos` can be constants or variables, result must be variables.

For example:

```
macro_command main()

int source, result
short bit_pos

GetData(source, "Local HMI", LW, 180, 1)
GetData(bit_pos, "Local HMI", LW, 182, 1)

INVBIT(source, result, bit_pos)
// source == 6, bit_pos = 1 => result == 4
// source == 4, bit_pos = 1 => result == 6

SetData(result, "Local HMI", LW, 180, 1)

end macro_command
```

(5) Communication

■ DELAY

Delay setting time, then to execute the order.

Syntax `DELAY(time)`

When use `DELAY` function, HMI will delay setting time, then to execute `MACRO`, the unit of time is ms and can be constants or variables.

For example:

```
macro_command main()

char s[100]
int a = 5000// ms
s[0] = 'a'
s[1] = 'b'
s[2] = 'c'
```

```
s[2] = 'd'
```

```
DELAY(a)
```

```
DELAY(4000)// delay 4000ms
```

```
SetData(s[0], "Local HMI", LW, 0, 3)
```

```
end macro_command
```

■ ADDSUM

Use addition to figure out checksum

Syntax ADDSUM(source[start], result, no)

ADDSUM according to add up variables of source[start] to source[start + (no - 1)], then storage in result. Source and result must be variables, no is sum of variables and can be constants or variables.

For example:

```
macro_command main()
```

```
char data[5]
```

```
short checksum
```

```
data[0] = 0x1
```

```
data[1] = 0x2
```

```
data[2] = 0x3
```

```
data[3] = 0x4
```

```
data[4] = 0x5
```

```
ADDSUM(data[0], checksum, 5)
```

```
end macro_command
```

■ XORSUM

Use XOR to figure out checksum

Syntax XORSUM(source[start], result, data_count)

XORSUM according to value of source[start] to source[start + (data_count - 1)], use XOR to figure out checksum, then storage in

result. Source and result must be variables, data_count is sum of variables and can be constants or variables.

For example:

```
macro_command main()
char data[5]
short checksum

data[0] = 0x1
data[1] = 0x2
data[2] = 0x3
data[3] = 0x4
data[4] = 0x5

XORSUM(data[0], checksum, 5)

end macro_command
```

■ CRC

16 bit CRC operation

Syntax CRC(source[start], result, data_count)

CRC according to value of source[start] to source[start + (data_count – 1)] to figure out 16 bit CRC, then storage in result. Source and result must be variables, data_count is sum of count and can be constants or variables.

For example:

```
macro_command main()
char data[5]
short 16bit_CRC

data[0] = 0x1
data[1] = 0x2
data[2] = 0x3
data[3] = 0x4
data[4] = 0x5
```

CRC(data[0], 16bit_CRC, 5)

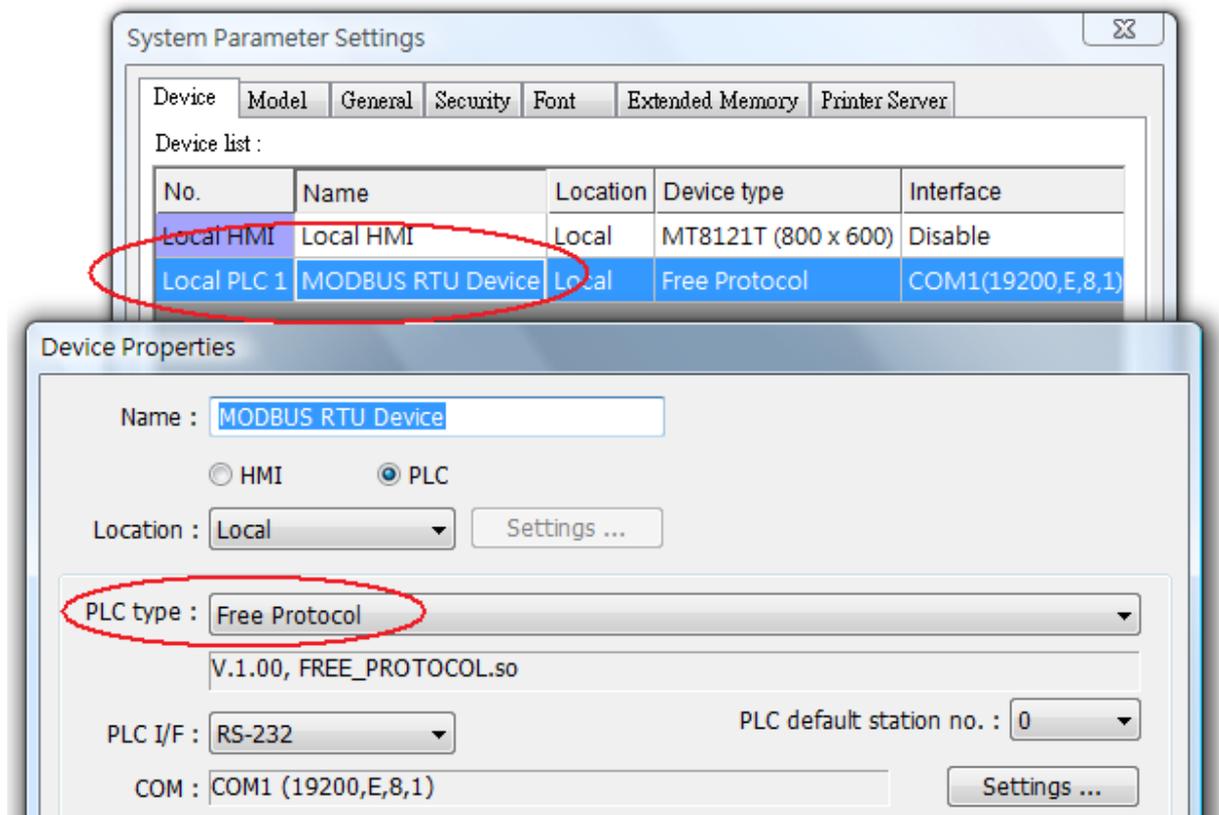
end macro_command

■ OUTPORT

From communication port (COM port or Ethernet) to output data

Syntax OUTPORT(source[start], device_name, data_count)

OUTPORT according to communication port defined by device_name, source[start] to source[start + (data_count – 1)] of value sequence output, source must be variables and data_count must be constants. device_name must be Free Protocol, as follow:



For example:

If "MODBUS RTU Device" has been defined in device table, and set COM 1 for communication port, as follow example will show that how to use OUTPORT function to setting the MODBUS RTU device state.

```

// Write Single Coil (ON)
macro_command main()

char command[32], response[32]
short address, checksum
short i, return_value

FILL(command[0], 0, 32)// init
FILL(response[0], 0, 32)

command[0] = 0x1// station no
command[1] = 0x5// write single coil

address = 0
HIBYTE(address, command[2])
LOBYTE(address, command[3])

command[4] = 0xff// force bit on
command[5] = 0

CRC(command[0], checksum, 6)

LOBYTE(checksum, command[6])
HIBYTE(checksum, command[7])

// send command
OUTPORT(command[0], "MODBUS RTU Device", 8)
// read response
INPORT(response[0], "MODBUS RTU Device", 8, return_value)

// return_value == 0 -> error
SetData(return_value, "Local HMI", LW, 0, 1)
SetData(response[0], "Local HMI", LW, 10, 8)// send response to LW

end macro_command

```

■ INPORT

From communication port (COM port or Ethernet) to read data

Syntax `INPORT(source[start], device_name, read_count, return_value)`

`INPORT` according to communication port defined by `device_name` to read data, then storage in `source[]`.

`INPORT` requests quantity of read data is connect with variables type of `source` and `read_count`, for example

```
char data[10]
```

```
INPORT(data[0], "device", 10, return_value)
```

For variable type of data is char, the length of char is 1 byte, `INPORT()` read $10 * 1 = 10$ byte data.

If variables type of data is short, as follow :

```
short data[10]
```

```
INPORT(data[0], "device", 10, return_value)
```

For the length of short is 2 bytes, `INPORT()` read $10 * 2 = 20$ byte data.

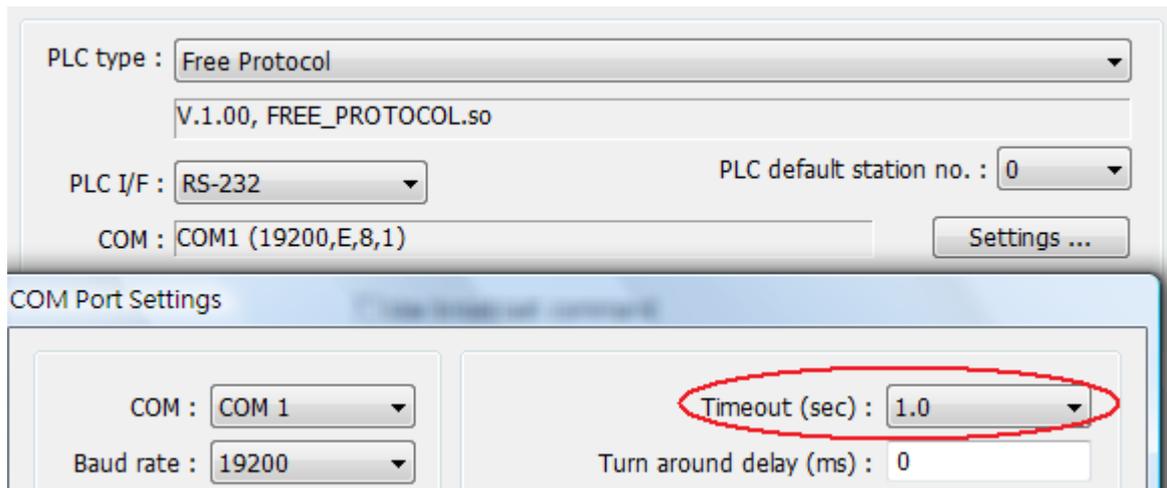
`device_name` must be Free Protocol.

When to finish `INPORT()` function, quantity of read data storage in `return_value`, unit is byte.

[Execute fail]

If `return_value` is 0, HMI unable to read data that defined by `read_count` after timeout.

Timeout of `INPORT()` function must defined by device table, as follow:



For example:

If "MODBUS RTU Device" has been defined in device table, and set COM 1 for communication port, as follows will show that how to use OUTPORT function to read the MODBUS RTU device state.

```
// Read Holding Registers
macro_command main()

char command[32], response[32]
short address, checksum
short read_no, return_value, read_data[2], i

FILL(command[0], 0, 32)// init
FILL(response[0], 0, 32)

command[0] = 0x1// station no
command[1] = 0x3// read holding registers

address = 0
HIBYTE(address, command[2])
LOBYTE(address, command[3])

read_no = 2// read 4x1_1, 4x1_2
HIBYTE(read_no, command[4])
LOBYTE(read_no, command[5])
```

```

CRC(command[0], checksum, 6)

LOBYTE(checksum, command[6])
HIBYTE(checksum, command[7])

// send command
OUTPORT(command[0], "MODBUS RTU Device", 8)
// read response
INPORT(response[0], "MODBUS RTU Device", 9, return_value)

// return_value == 0 -> error
SetData(return_value, "Local HMI", LW, 0, 1)
SetData(response[0], "Local HMI", LW, 10, 9)// send response to LW

if return_value > 0 then
    read_data[0] = response[4] + (response[3] << 8)// 4x1_1
    read_data[1] = response[6] + (response[5] << 8)// 4x1_2

    SetData(read_data[0], "Local HMI", LW, 100, 2)
end if

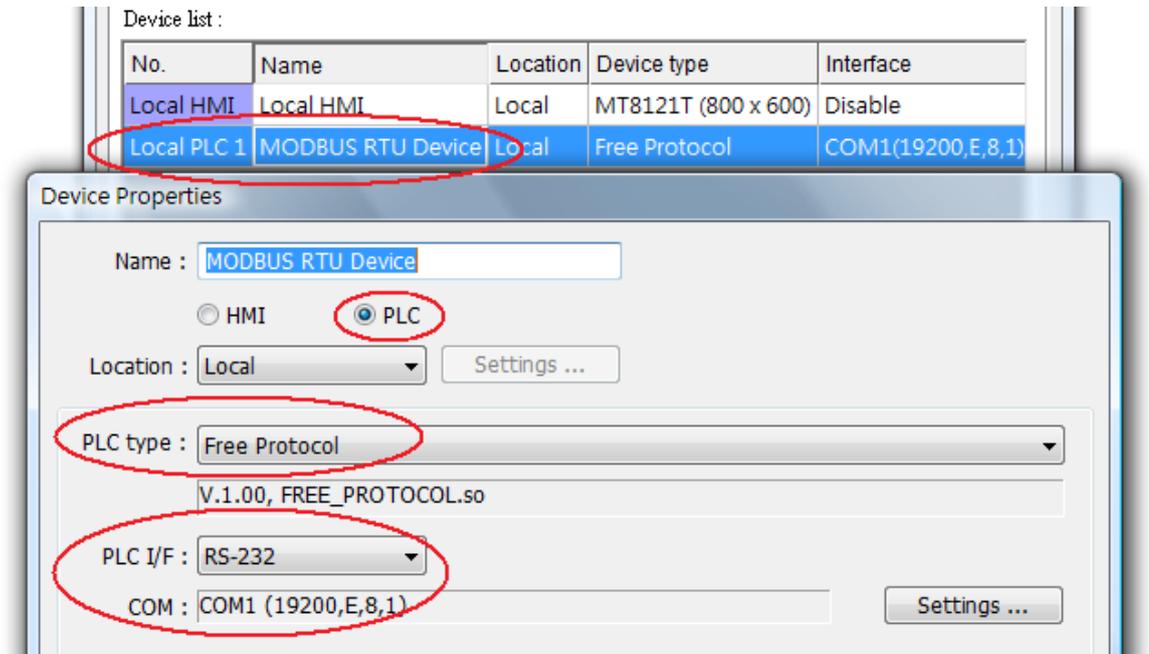
end macro_command

```

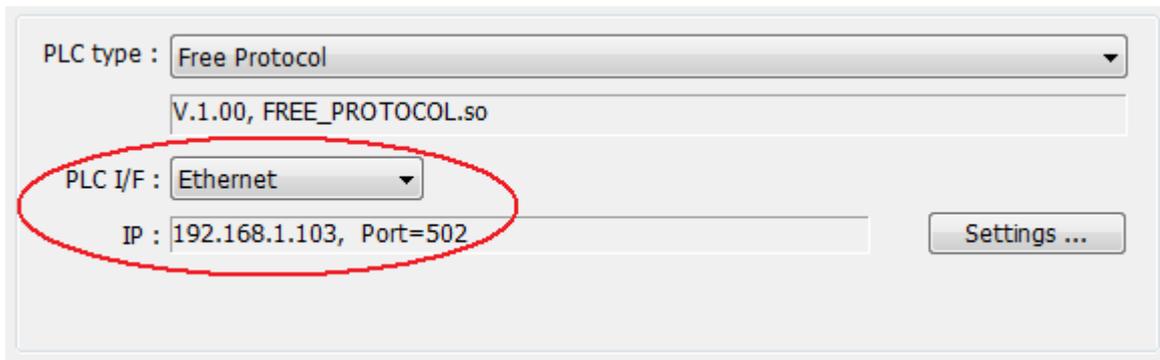
- Use macro command to control external device

When HMI is not support user’s device, user can use macro command “OUTPORT” and “INPORT” to control those devices.

First, user has to new a device “Free Protocol” in system parameter, for example, this device is using COM1, and communicating parameter is 19200, E, 8, 1 and is named “MODBUS RTU Device” as below illustration.



The device can be used Ethernet interface, for example, to use MODBUS TCP/IP, at this time, the PLC I/F is Ethernet and setting IP address and port no. as below illustration.



To read 4x_1, 4x_2 value, first user has to use OUTPORT command to ask read command from device, the syntax is
OUTPORT(command[start], device_name, cmd_count)

If this device is used MODBUS RTU protocol, user has to refer content of MODBUS RTU protocol for writing the command in the macro.

We use "Reading Holding Registers (0x03)" command in MODBUS RTU protocol to read value of 4x_1, 4x_2.

Below illustration is part of the content of protocol (No show the station no.- byte 0 and CRC- latest two bytes here).

Request

Function code	1 Byte	0x03
Starting Address	2 Bytes	0x0000 to 0xFFFF
Quantity of Registers	2 Bytes	1 to 125 (0x7D)

Response

Function code	1 Byte	0x03
Byte count	1 Byte	2 x N*
Register value	N* x 2 Bytes	

*N = Quantity of Registers

Error

Error code	1 Byte	0x83
Exception code	1 Byte	01 or 02 or 03 or 04

According to the protocol, the content of command as following, total is 8 bytes :

- command[0] : Station no. (BYTE 0)
- command[1] : Command (BYTE 1)
- command[2] : Address high byte (BYTE 2)
- command[3] : Address low byte (BYTE 3)
- command[4] : Read value high byte (BYTE 4)
- command[5] : Read value low byte (BYTE 5)
- command[6] : 16-bit CRC low byte (BYTE 6)
- command[7] : 16-bit CRC high byte (BYTE 7)

The content of Macro as following,

`char command[32]`

`short address, checksum`

`FILL(command[0], 0, 32)// Setting command[0]~command[31] to 0`

`command[0] = 0x1// station no`

`command[1] = 0x3// read holding registers`

address = 0// start from 4x_1 and read two words, the initial address of 4x_1 is 0

HIBYTE(address, command[2])

LOBYTE(address, command[3])

read_no = 2// Read 4x_1 and 4x_2, total is 2 words

HIBYTE(read_no, command[4])

LOBYTE(read_no, command[5])

CRC(command[0], checksum, 6)// Calculating 16-bit CRC

LOBYTE(checksum, command[6])

HIBYTE(checksum, command[7])

Use OUPORT to send the command

OUTPORT(command[0], "MODBUS RTU Device", 8)// send command

Use INPORT command to read the response of device. According to the content of protocol, total 9 bytes.

command[0] : Station no.	(BYTE 0)
command[1] : Command	(BYTE 1)
command[2] : Read byte number of value	(BYTE 2)
command[3] : 4x_1 high byte	(BYTE 3)
command[4] : 4x_1 low byte	(BYTE 4)
command[5] : 4x_2 high byte	(BYTE 5)
command[6] : 4x_2 low byte	(BYTE 6)
command[7] : 16-bit CRC high byte	(BYTE 7)
command[8] : 16-bit CRC low byte	(BYTE 8)

The content of INPORT command as following,

INPORT(response[0], "MODBUS RTU Device", 9, return_value)// read response

return_value is for record the byte number of INPORT, if return_value is 0, that means false to read.

According to the content of protocol, response[1] is equal to 0x3, that means the correct response of device. If response is correctly, after got the value of 4x_1 and 4x_2, the result will set and display on LW100 and LW101.

```
if (return_value >0 and response[1] == 0x3) then
    read_data[0] = response[4] + (response[3] << 8)// 4x_1
    read_data[1] = response[6] + (response[5] << 8)// 4x_2

    SetData(read_data[0], "Local HMI", LW, 100, 2)
end if
```

The whole procedure as following,

```
// Read Holding Registers
macro_command main()

char command[32], response[32]
short address, checksum
short read_no, return_value, read_data[2], i

FILL(command[0], 0, 32)// init
FILL(response[0], 0, 32)

command[0] = 0x1// station no
command[1] = 0x3// read holding registers

address = 0
HIBYTE(address, command[2])
LOBYTE(address, command[3])

read_no = 2// read 4x_1, 4x_2
HIBYTE(read_no, command[4])
LOBYTE(read_no, command[5])

CRC(command[0], checksum, 6)

LOBYTE(checksum, command[6])
HIBYTE(checksum, command[7])
```

```

OUTPORT(command[0], "MODBUS RTU Device", 8)// send command
INPORT(response[0], "MODBUS RTU Device", 9, return_value)// read response

SetData(return_value, "Local HMI", LW, 0, 1)// return_value == 0 -> error
SetData(response[0], "Local HMI", LW, 10, 9)// send response to LW

if (return_value > 0 and response[1] == 0x3) then
    read_data[0] = response[4] + (response[3] << 8)// 4x_1
    read_data[1] = response[6] + (response[5] << 8)// 4x_2

    SetData(read_data[0], "Local HMI", LW, 100, 2)
end if

end macro_command

```

Below example is to describe how to set ON or OFF in 0x_1, the illustration is a part of content of protocol (No show the station no.- byte 0 and CRC- latest two bytes here). This is use command of "Write Single Coil(0x5)" :

Request

Function code	1 Byte	0x05
Output Address	2 Bytes	0x0000 to 0xFFFF
Output Value	2 Bytes	0x0000 or 0xFF00

Response

Function code	1 Byte	0x05
Output Address	2 Bytes	0x0000 to 0xFFFF
Output Value	2 Bytes	0x0000 or 0xFF00

Error

Error code	1 Byte	0x85
Exception code	1 Byte	01 or 02 or 03 or 04

First, to use OUTPORT command to send a request to the device, according to the command of protocol, the content of command[] as following,

```
char command[32]
```

```
FILL(command[0], 0, 32)// init
```

```
command[0] = 0x1// station no  
command[1] = 0x5// write single coil
```

```
address = 0// Set address 0, first bit (0x_1)
```

```
HIBYTE(address, command[2])
```

```
LOBYTE(address, command[3])
```

```
command[4] = 0xff// force 0x_1 on
```

```
command[5] = 0
```

```
CRC(command[0], checksum, 6)
```

```
LOBYTE(checksum, command[6])
```

```
HIBYTE(checksum, command[7])
```

```
OUTPORT(command[0], "MODBUS RTU Device", 8)// send command
```

After sending command, use INPORT to read the result of setting, according to the content of protocol, total has to read 8 bytes.

```
INPORT(response[0], "MODBUS RTU Device", 8, return_value)// read response
```

The whole procedure as following,

```
// Write Single Coil (ON)
```

```
macro_command main()
```

```
char command[32], response[32]
```

```
short address, checksum
```

```
short i, return_value
```

```
FILL(command[0], 0, 32)// init
```

```
FILL(response[0], 0, 32)
```

```

command[0] = 0x1// station no
command[1] = 0x5// write single coil

address = 0
HIBYTE(address, command[2])
LOBYTE(address, command[3])

command[4] = 0xff// force 0x_1 on
command[5] = 0

CRC(command[0], checksum, 6)

LOBYTE(checksum, command[6])
HIBYTE(checksum, command[7])

OUTPORT(command[0], "MODBUS RTU Device", 8)// send command
INPORT(response[0], "MODBUS RTU Device", 8, return_value)// read response

SetData(return_value, "Local HMI", LW, 0, 1)// return_value == 0 -> error
SetData(response[0], "Local HMI", LW, 10, 8)// send response to LW

end macro_command

```

- Macro command and PLC communication (LocalBit, LocalWord):

Usage : Communicate with PLC through a function library

In the command program, Macro can communicate with data in the PLC. The function GetData(...) can receive data from the PLC through EasyView. The function SetData(...) can set data to the PLC through EasyView. The Macro command handles the communication details.

```
1. GetData( Supported data types: DestData,
            char*   szPLCName ,
            char*   szDeviceType ,
            int     nAddress,
            int     nDataCount)
```

Description

Get data from PLC

Parameters :

DestData	The address of data to get
szPLCName	PLC name
szDeviceType	PLCtype and encoding method of PLC address
nAddress	The address of PLC
nDataCount	Number of data

Return value:

None

szPLCName

Set the PLC operation object, identify the plc name by use the double quotation marks, those name have been defined in the Device List of System parameter.Example:”FATEK FB Series” , See the following graph, If use the name never been defined in the Device List,will will cause compiler error. The name of HMI is fixed as “Local HMI”.

Name	Location	Device Type	Stat...	I/F	Port
Local HMI	Local	MT8xxx	N/A	N/A	N/A
Remote HMI A	Remote(IP:192.168.0.205, Port...	MT8xxx	N/A	N/A	N/A
Remote HMI B	Remote(IP:210.68.117.224, Po...	MT8xxx	N/A	N/A	N/A
Remote HMI C	Remote(IP:210.68.117.224, Po...	MT8xxx	N/A	N/A	N/A
MITSUBISHI FX0n (Local)	Local	MITSUBISHI FX...	0	RS...	COM
FATEK (Local)	Local	FATEK FB Series	1	RS...	COM
MITSUBISHI FX3u	Remote(IP:210.68.117.224, Po...	MITSUBISHI FX...	0	RS...	COM
FATEK FB Series	Remote(IP:210.68.117.224, Po...	FATEK FB Series	1	RS...	COM

strDeviceType Format

AAA_BBB

AAA is the register name in the PLC. Example: LB or LW, BBB means the format data (BIN or BCD).

For example: if strDeviceType is LB_BIN , It means the register is LB and the format is BIN.

If use BIN format, ”_BIN” can be ignored , Example: LW_BIN is equal to LW , They both mean the register is LW and the format is BIN.

NAddress format

N#AAAAA

N means the station number of PLC , range is from 0 to 255. If use the default station number in system parameter, 'N#' can be canceled, ; AAAAA is the address of PLC register.

For example: if strAddress is 2#10 , It means the station number of plc is 2,the address of plc register is 10. So the function GetData(a, “DELTA DVP”, M, 2#10, 1) means that read the data in the address M10 of “DELTA DVP” No.2 PLC.

If strAddress is , 'N#' is canceled , Now It will use the default station number of system parameter. See the following graph , now the default number is 2 .

For example:

bool a

bool b[30]

short c

short d[50]

int e

int f[10]

double g[10]

// read the state of LB2 , and save in variable a

GetData(a, "Local HMI", LB, 2, 1)

// Read the total 30 states of LB0~LB29, and save in variables b[0]~b[29]

GetData(b[0], "Local HMI", LB, 0, 30)

// Read one word data from LW2 , and save in variable c

GetData(c, "Local HMI", LW, 2, 1)

// Read total 50 word datas from LW0~LW49, and save in variables d[0]~d[49].

GetData(d[0], "Local HMI", LW, 0, 50)

// Read one double word from LW6 ,and save in variable e

// note : the type of e is int

GetData(e, "Local HMI", LW, 6, 1)

// read total 20 word data, and save in variables f[0]~f[9]

// note : the type of f[10] is int

// f[0] save the data of LW0~LW1 , f[1] save the data of LW2~LW3 , the rest may be deduced by analogy, GetData (f[0], "Local HMI", LW, 0, 10)

// read one float data from LW2, size is double word , and save in the variable f

GetData(f, "Local HMI", LW, 2, 1)

2. SetData (Supported data types: DestData ,

```
char*   szPLCName ,  
char*   szDeviceType ,  
int     nAddress,  
int     nDataCount)
```

Description

Send data to PLC, data can be inputted by filling a dialog.

Parameters :

DestData	The address of data to set
szPLCName	PLC Name
szDeviceType	PLCtype and encoding method of PLC address
nAddress	The address of PLC
nDataCount	Number of data

Return value

None

For example:

```
int i  
bool a = True  
bool b[30]  
short c = False  
short d[50]  
int e = 5  
int f[10]
```

```
for i = 0 to 29  
b[i] = true  
next i
```

```
for i = 0 to 49  
d[i] = i * 2  
next i
```

```
for i = 0 to 9
f [i] = i * 3
next i

// set the state of LB2
SetData(a, "Local HMI", LB, 2, 1)

// set states of LB0~ LB29
SetData(b[0], "Local HMI", LB, 0, 30)

// set the data of LW2
SetData(c, "Local HMI", LW, 2, 1)

// set datas of LW0~LW49
SetData(d[0], "Local HMI", LW, 0, 50)

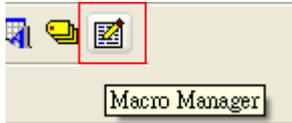
// set the data of LW6~LW7
// note : the type of e is int
SetData(e, "Local HMI", LW, 6, 1)

// set datas of LW0~LW19
SetData(f[0], "Local HMI", LW, 0, 10)
```

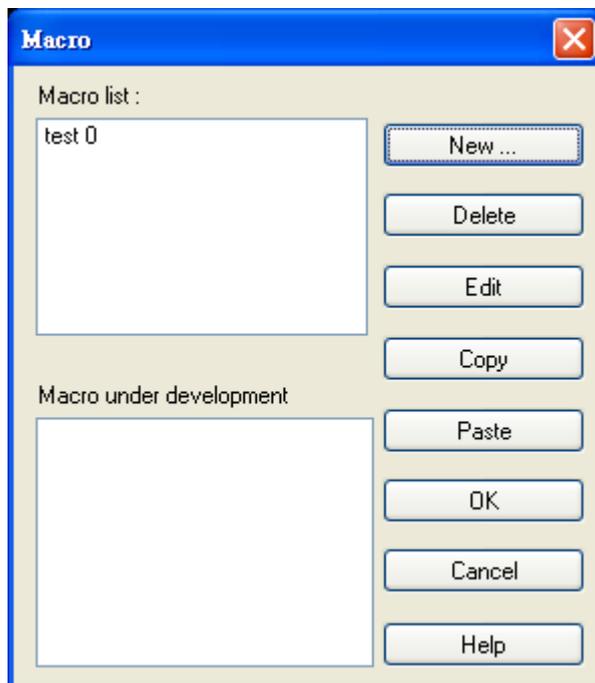
- Macro operation manual

1. Macro programming can be divided into three steps:

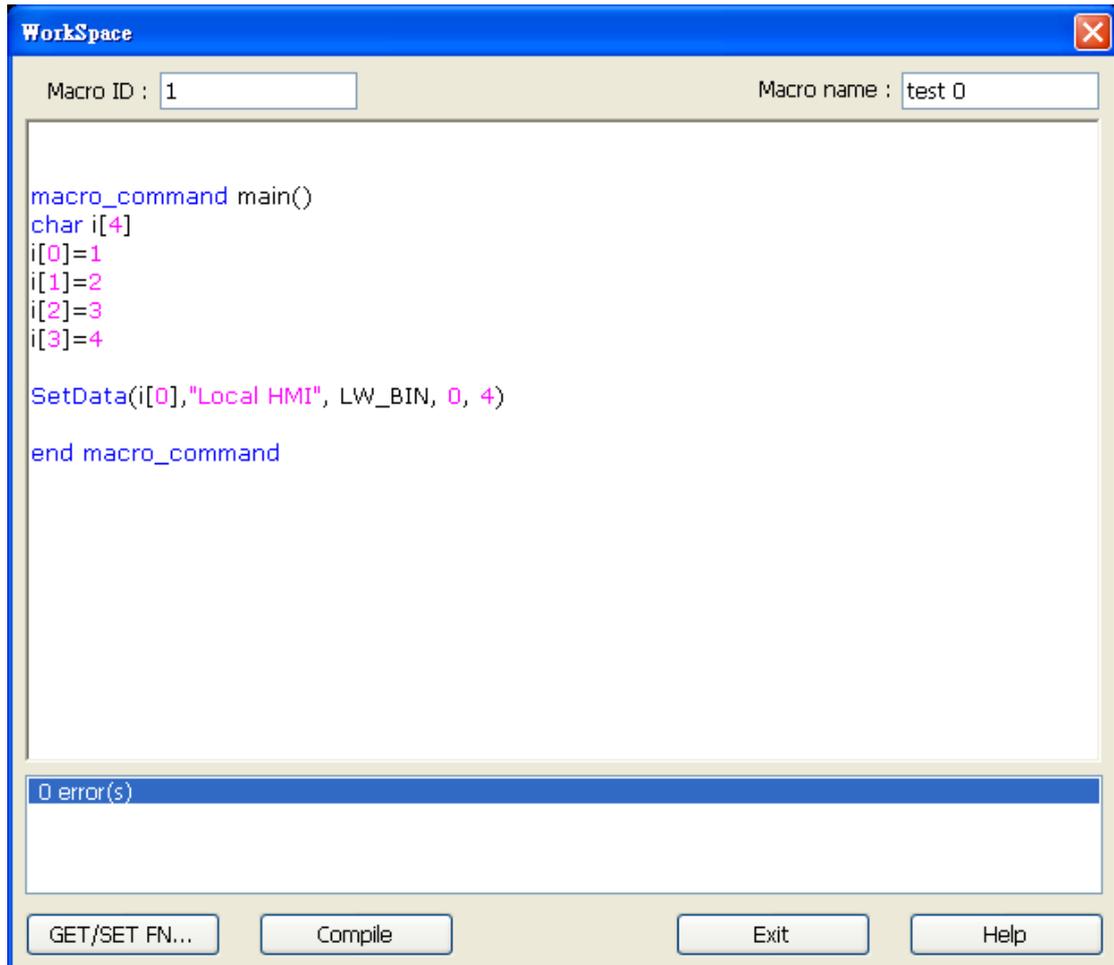
Step 1 : click the first icon in the Macro tool box of EasyBuilder 8000



Step 2 : Each Macro can be copied, deleted or edited in MacroControlDlg dialog. The source code of Macro can be edited by opening MacroWorkspaceDlg dialog.



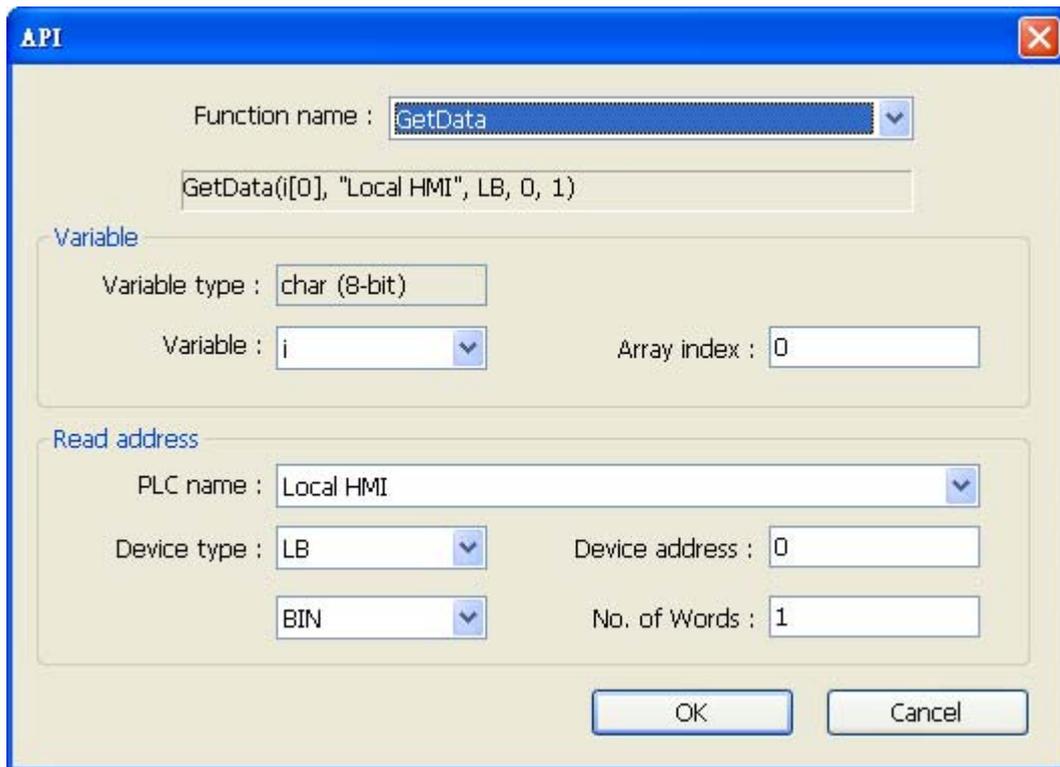
Step 3: Editing the source code of the Macro. Make sure the name and number of the Macro are correct. Compile the Macro and fix the error message.



2. Editing the communication source code of Macro:

a. Input

Step 1 : Enter the keyword "Insert" in the proper position. Or by moving the cursor to the proper position and push [PLC API] button. It will appear a dialogue as follows.



Step 2 : Select functions and parameters of the library in Library Editing Dialog. Push button “OK” to enter this sub-function; push button “Cancel” to abort this sub-function.

b. Edit

Move the cursor onto the modifying position to modify it.

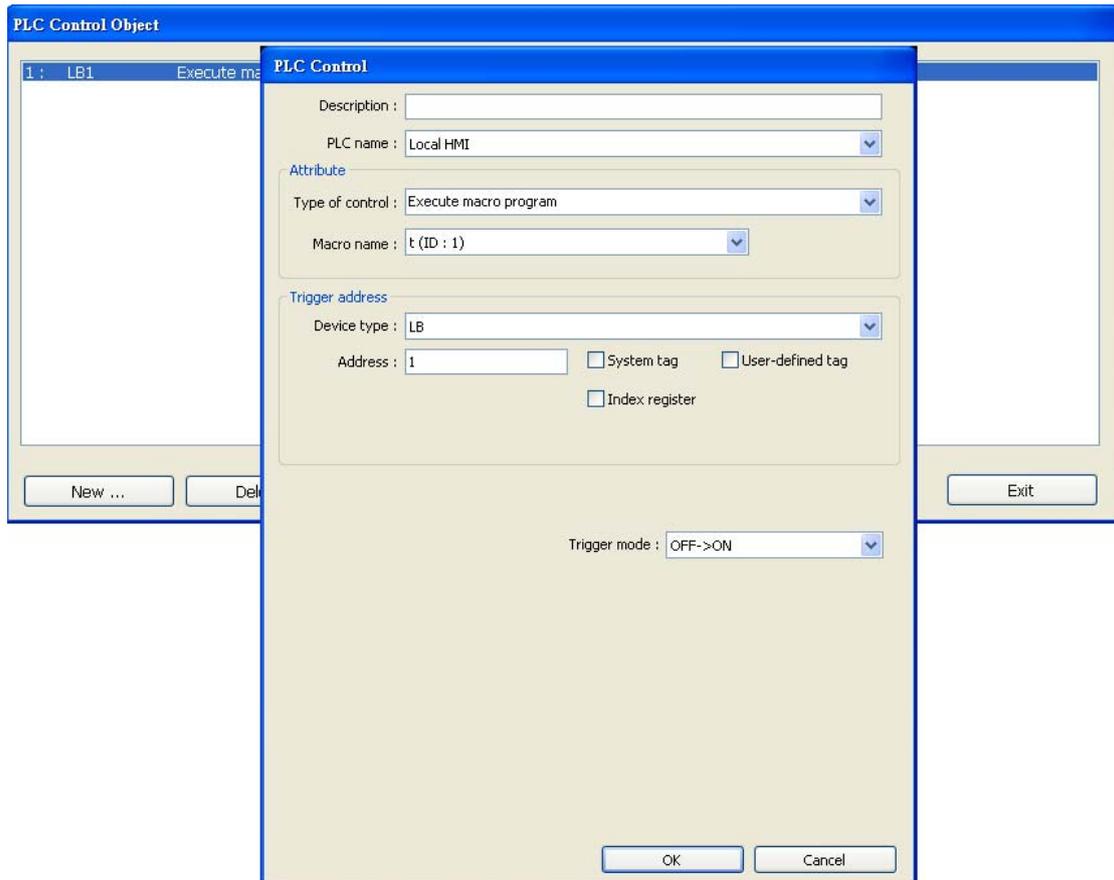
c. Delete

Highlight the selected function and push the button “Delete” to delete it.

3. Trigger condition of Macro

The objects of Set Bit, Toggle Switch, Function Key and PLC Control can be used to trigger Macro, The following text show how to trigger macro by use PLC Control object.

Step 1 : Select control type to “Execute Macro Program” in the object property dialog of PlcControl.



Step 2 : Select a Macro name and define a trigger condition in the object property dialog PlcControl(Now it is LB1).

- Some notes about using Macro

1. Limitation of storage space of Macro

The size of a Macro in a xob file is limited by the storage capacity. The maximum storage space of local variables in a Macro is 4K bytes. So the define range of different variable types are limited as following:

```
char a[4096]
bool b[4096]
short c[2048]
int d[1024]
float e[1024]
```

2. Limitation of maximum lines of Macro to execute

There are at most 255 Macros in a xob file.

3. Macro operation may cause deadlock of the MT8000.

When there is a infinite loop in a Macro without communicating with PLC

When the size of array exceeds the storage space in a Macro.

4. The Limitation of communication speed of Macro

The execution of Macro may be slow down when communicating with PLC.

This is caused by the data transferring time. Avoid too many complicated action in the Macro.

- Compiler error message

1. Error message format:

error C# : error description
is the error number.

Example: error C37 : undeclared identifier : i

When there are compile errors, the error description can be referenced by the compile error message number.

- 2 : Error description

(C1) syntax error : 'identifier'

There are many possibilities to cause compiler error.

For example:

```
macro_command main()  
char i, 123xyz //this is an unsupported variable name ,”Error message: “Syntax  
error: 123xyz”  
end macro_command
```

(C2) 'identifier' used without having been initialized

Macro just support static array, must define the size of an array during declaration.

For example :

```
macro_command main()  
char i  
int g[i] // i used without having been initialized  
end macro_command
```

(C3) redefinition error : 'identifier'

The name of variable and function within its scope must be unique.

For example :

```
macro_command main()  
int g[10] , g //error  
end macro_command
```

(C4) function name error : 'identifier'

reserved keywords and constant can not be the name of a function

For example :

```
sub int if() // error
```

(C5) parentheses have not come in pairs

Statement missing “(“ or “)”

For example :

```
macro_command main )// missing C
```

(C6) illegal expression without matching 'if'

Missing expression in If statement

(C7) illegal expression (no 'then') without matching 'if'

Missing “Then” in If statement

(C8) illegal expression (no 'end if')

Missing “EndIf”

(C9) illegal 'end if' without matching 'if'

Unfinished “If” statement before “End If”

(C10) illegal 'else'

The format of “If” statement is:

If [logic expression] Then

[Else [If [logic expression] Then]]

EndIf

Any format other than this format will cause compile error.

(C11) 'case' expression not constant

There should be constant behind "Case"

(C12) 'select' statement contains no 'case'

Missing "Case" behind "Select"

(C13) illegal expression without matching 'select case'

Missing "expression" behind "Select Case"

(C14) 'select' statement contains no 'end select'

"Missing "End Select" statement

(C15) illegal 'case'

Illegal "Case" statement"

(C16) illegal expression (no 'select') without matching 'end select'

The format of "Select Case" statement is:

Select Case [expression]

Case [constant]

Case [constant]

Case [constant]

Case Else

End Select

Any format other than this format will cause compile error.

(C17) illegal expression (no 'for') without matching 'next'

"For" statement error: missing "For" before "Next"

(C18) illegal variable type (not interger or char)
Should be integer of char variable

(C19) variable type error
Missing assign statement

(C20) must be key word 'to' or 'down'
Missing keyword "to" or "down"
(C21) illegal expression (no 'next')

The format of "For" statement is:
For [variable] = [initial value] To [end value] [Step]

Next [variable]
Any format other than this format will cause compile error.

(C22) 'wend' statement contains no 'while'
"While" statement error: missing "While" before "Wend"

(C23) illegal expression without matching 'wend'

The format of "While" statement is:
While [logic expression]

Wend
Any format other than this format will cause compile error.

(C24) syntax error : 'break'
"Break" statement can only be used in "For", "While", or "Select Case"
statement

"Break" statement takes one line of Macro.

(C25) syntax error : 'continue'
"Continue" statement can only be used in "For" statement, or "While" statement
"Continue" statement takes one line of Macro.

(C26) syntax error

expression is error.

(C27) syntax error

The mismatch of operation object in expression cause compile error.

For example :

```
macro_command main( )
```

```
int a, b
```

```
for a = 0 to 2
```

```
    b = 4 + xyz //illegal operation object
```

```
next a
```

```
end macro_command
```

(C28) must be 'macro_command'

There must be 'macro_command'

(C29) must be key word 'Sub'

The format of function declaration is:

```
sub [data type] function_name(...)
```

```
.....
```

```
end sub
```

For example::

```
sub int pow(int exp)
```

```
.....
```

```
end sub
```

Any format other than this format will cause compile error.

(C30) number of parameters is incorrect

Mismatch of the number of parameters

(C31) parameter type is incorrect

Mismatch of data type of parameter

(C32) variable is incorrect

The parameters of a function must be equivalent to the arguments passing to a function to avoid compile error.

(C33) function name : undeclared function

Undefined function

(C34) expected constant expression

Illegal member of array

(C35) invalid array declaration

Illegal definition of array

(C36) array index error

Illegal index of array

(C37) undeclared identifier : i 'identifier'

Any variable or function should be declared before use.

(C38) PLC encoding method is not supported

The parameter of GetData(...), SetData(...) should be legal PLC address.

(C39) 'idenifier' must be integer, char or constant

The format of array is:

Declaration: array_name[constant] (constant is the size of the array)

Usage: array_name[integer, character or constant]

Any format other than this format will cause compile error.

(C40) execution syntax should not exist before variable declaration or constant definition

For example :

```
Macro_Command main( )
```

```
int a, b
```

```
For a = 0 To 2
```

```
    b = 4 + a
int h , k
//declaration statement position error//
Next a
End Macro_Command
```

(C41) float variables cannot be contained in shift calculation
Floating point can not bitwise shift

(C42) function must return a value
Missing function return value

(C43) function should not return a value
Function can not return a value

(C44) float variables cannot be contained in calculation
Illegal Float data type in expression

(C45) PLC address error
Error PLC address

(C46) array size overflow (max. 4k)
Stack can not exceed 4k bytes

(C47) macro command entry function is not only one
Only one main entrance in the Macro is allowed

(C48) macro command entry function must be only one

The only one main entrance of Macro is:
Macro_Command function_name()

```
End Macro_Command
```

(C49) a extended addresse's station no. must be between 0 and 255

For example:

SetData(bits[0] , “PLC 1”, LB , 300#123, 100)

300#123 中的 300 means the station no is 300 , but the maximum is 255

(C50) a invalid PLC name

PLC name is not included in the Device List of system paramter

For example:

SetData(bits[0] , “PLC 1”, LB , 300#123, 100)

There is no “PLC 1” in Device List.

(C51) macro command do not control a remote device

Macro just can control local machine

For example

SetData(bits[0] , “PLC 1”, LB , 300#123, 100)

“PLC 1“ is connected with the remote device ,so it is can not work.

- Example source code

1: "For" statement and other expressions (arithmetic, bitwise shift, logic and comparison)

```
macro_command main()
int a[10], b[10], i

b[0]= (400 + 400 << 2) / 401
b[1]= 22 *2 - 30 % 7
b[2]= 111 >> 2
b[3]= 403 > 9 + 3 >= 9 + 3 < 4 + 3 <= 8 + 8 == 8
b[4]= not 8 + 1 and 2 + 1 or 0 + 1 xor 2
b[5]= 405 and 3 and not 0
b[6]= 8 & 4 + 4 & 4 + 8 | 4 + 8 ^ 4
b[7]= 6 - (~4)
b[8]= 0x11
b[9]= 409

for i = 0 to 4 step 1
    if (a[0] == 400) then
        GetData(a[0], "Device 1", 3x, 0,9)
        GetData(b[0], "Device 1", 3x, 11,10)
    end If
next i
end macro_command
```

2: while, if, break

```
macro_command main()
int b[10], i
i = 5
while i == 5 - 20 % 3
    GetData(b[1], "Device 1", 3x, 11, 1)

    if b[1] == 100 then
        break
    end if
end while
```

```
wend  
end macro_command
```

3: Global variables and function call

```
char g  
  
sub int fun(int j, int k)  
int y  
  
SetData(j, "Local HMI", LB, 14, 1)  
GetData(y, "Local HMI", LB, 15, 1)  
g = y  
  
return y  
end Sub  
  
macro_command main()  
int a, b, i  
  
a = 2  
b = 3  
i = fun(a, b)  
SetData(i, "Local HMI", LB, 16, 1)  
end macro_command
```

4. "If" statement

```
macro_command main()  
int k[10], j  
  
for j = 0 to 10  
    k[j] = j  
next j  
  
if k[0] == 0 then  
    SetData(k[1], "Device 1", 3x, 0, 1)  
end if
```

```
if k[0] == 0 then
    SetData(k[1], "Device 1", 3x, 0, 1)
else
    SetData(k[2], "Device 1", 3x, 0, 1)
end if
```

```
if k[0] == 0 then
    SetData(k[1], "Device 1", 3x, 1, 1)
else if k[2] == 1 then
    SetData(k[3], "Device 1", 3x, 2, 1)
end If
```

```
if k[0] == 0 then
    SetData(k[1], "Device 1", 3x, 3, 1)
else if k[2] == 2 then
    SetData(k[3], "Device 1", 3x, 4, 1)
else
    SetData(k[4], 3x_BIN, 5, 1)
end If
end macro_command
```

5. while statement

```
macro_command main()
char i = 0
int a[13], b[14], c = 4848
```

```
b[0] = 13
```

```
while b[0]
    a[i] = 20 + i * 10

    if a[i] == 120 then
        c = 200
        break
    end if
```

```
        i = i + 1
wend

SetData(c, "Device 1", 3x, 2, 1)
end macro_command
```

6. break 、continue statement

```
macro_command main()
char i = 0
int a[13], b[14], c = 4848

b[0] = 13

while b[0]
    a[i] = 20 + i * 10

    if a[i] == 120 then
        c = 200
        i = i + 1
        continue
    end if

    i = i + 1

    if c == 200 then
        SetData(c, "Device 1", 3x, 2, 1)
        break
    end if
wend
end macro_command
```

7. array statement

```
macro_command main()
int a[25], b[25], i

b[0] = 13
```

```
for i = 0 to b[0] step 1
  a[i] = 20 + i * 10
next i
```

```
SetData(a[0], "Device 1", 3x, 0, 13)
end macro_command
```